

Strategy and Systems

Hard · 16 × 16 · 18 words · every direction, backwards too

D	N	H	C	M	A	E	S	O	R	M	E	I	S	U	P
E	D	S	T	O	N	O	S	V	E	E	H	E	H	Y	S
C	R	G	S	E	M	E	S	S	U	O	W	T	X	I	S
O	E	N	E	K	L	M	E	U	E	E	S	H	H	L	N
Y	A	S	R	C	A	C	I	S	A	A	A	C	V	B	N
T	D	T	V	A	P	O	O	T	F	I	V	E	O	N	E
E	B	I	E	T	P	V	P	H	B	A	O	M	F	F	T
S	L	R	R	T	D	E	M	N	L	L	R	T	R	T	E
K	O	A	E	A	N	R	E	N	J	O	O	E	U	A	S
C	C	D	C	E	E	A	T	A	F	U	E	C	O	R	K
A	K	D	E	P	T	G	A	T	N	B	M	L	K	G	C
B	I	E	I	I	Y	E	A	E	A	T	U	P	F	E	I
N	K	E	V	P	O	L	B	L	T	O	N	I	S	T	U
U	U	H	E	A	P	M	L	R	A	O	U	O	N	E	Q
T	I	P	A	R	E	C	E	P	T	I	O	N	N	G	T
U	B	S	L	I	D	E	A	T	T	A	C	K	L	M	E

- ☐ FIVE ONE
- ☐ SIX TWO
- ☐ RECEPTION
- ☐ PLATFORM
- ☐ QUICK SET
- ☐ SLIDE ATTACK

- ☐ PIPE ATTACK
- ☐ BACK SET
- ☐ JUMP SET
- ☐ COVERAGE
- ☐ FREEBALL
- ☐ COMMIT BLOCK

- ☐ READ BLOCK
- ☐ TEMPO
- ☐ SEAM
- ☐ SERVE RECEIVE
- ☐ TARGET
- ☐ DECOY

Strategy and Systems: answer key

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