

Story Terms

Hard · 16 × 16 · 18 words · every direction, backwards too

C	R	A	R	E	T	C	A	R	A	H	C	C	M	R	E
S	T	E	G	A	T	N	O	M	S	S	E	L	S	H	F
F	G	N	E	C	P	S	I	E	H	Y	V	I	I	T	L
G	U	I	E	X	L	U	W	C	M	B	I	M	L	S	A
V	N	O	E	M	P	I	N	C	N	R	T	A	O	I	S
O	L	I	E	K	E	O	F	O	H	C	A	X	B	N	H
I	I	N	W	M	C	U	S	F	H	E	R	A	M	O	B
C	P	X	N	O	A	A	O	I	H	T	R	G	Y	G	A
E	S	T	T	U	D	C	R	N	T	A	A	U	S	A	C
O	E	N	E	P	O	A	N	T	E	I	N	G	O	T	K
V	L	E	S	T	I	F	H	E	D	D	O	G	S	N	O
E	P	L	O	T	T	W	I	S	T	N	A	N	E	A	T
R	L	K	E	E	Y	N	A	S	E	E	U	E	T	R	K
I	T	S	I	N	O	G	A	T	O	R	P	O	C	H	L
T	Y	P	E	C	A	S	T	I	N	G	O	I	S	H	R
O	T	E	N	T	O	L	P	B	U	S	H	F	D	E	T

☐ PROTAGONIST

☐ ANTAGONIST

☐ PLOT TWIST

☐ FLASHBACK

☐ FORESHADOWING

☐ CLIFFHANGER

☐ MONTAGE

☐ VOICEOVER

☐ SOUNDTRACK

☐ CHARACTER ARC

☐ SUBPLOT

☐ NARRATIVE

☐ SYMBOLISM

☐ CLIMAX

☐ DENOUEMENT

☐ EXPOSITION

☐ CAMEO

☐ TYPECASTING

Story Terms: answer key

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| ☐ PROTAGONIST | ☐ MONTAGE | ☐ SYMBOLISM |
| ☐ ANTAGONIST | ☐ VOICEOVER | ☐ CLIMAX |
| ☐ PLOT TWIST | ☐ SOUNDTRACK | ☐ DENOUEMENT |
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