

Tracking and Woodcraft

Hard · 16 × 16 · 18 words · every direction, backwards too

M	E	F	N	N	N	T	U	D	S	A	A	G	I	F	H
T	W	F	C	S	G	I	W	T	N	E	K	O	R	B	H
N	A	S	C	E	N	T	C	O	N	T	R	O	L	T	T
O	T	A	D	R	A	C	E	S	P	N	S	C	H	O	B
I	E	R	H	U	K	H	A	D	H	K	F	T	P	O	N
T	R	E	E	B	U	A	T	S	C	O	L	O	A	F	E
C	S	M	I	S	E	A	S	A	O	G	G	E	L	O	E
E	O	A	W	R	C	F	R	T	A	R	R	A	A	O	H
R	U	C	N	S	T	T	P	M	A	A	N	G	N	D	R
I	R	L	E	S	U	R	E	P	G	D	U	R	D	P	O
D	C	I	R	O	I	T	H	N	M	L	T	S	K	L	N
D	E	A	T	N	R	I	I	A	E	E	E	F	Y	O	U
N	E	R	T	A	C	D	R	G	N	I	K	L	A	T	S
I	I	T	I	M	D	K	T	H	E	R	M	A	L	E	O
W	E	L	A	E	G	N	I	D	A	E	R	N	G	I	S
T	T	P	B	O	N	A	R	U	B	L	I	N	E	S	E

☐ TRACKS

☐ SCAT

☐ RUBS

☐ RUB LINES

☐ BEDDING AREA

☐ GAME TRAIL

☐ FOOTPRINT

☐ BROKEN TWIGS

☐ WIND DIRECTION

☐ SCENT CONTROL

☐ STALKING

☐ TRAIL CAMERA

☐ FOOD PLOT

☐ WATER SOURCE

☐ TOPOGRAPHIC MAP

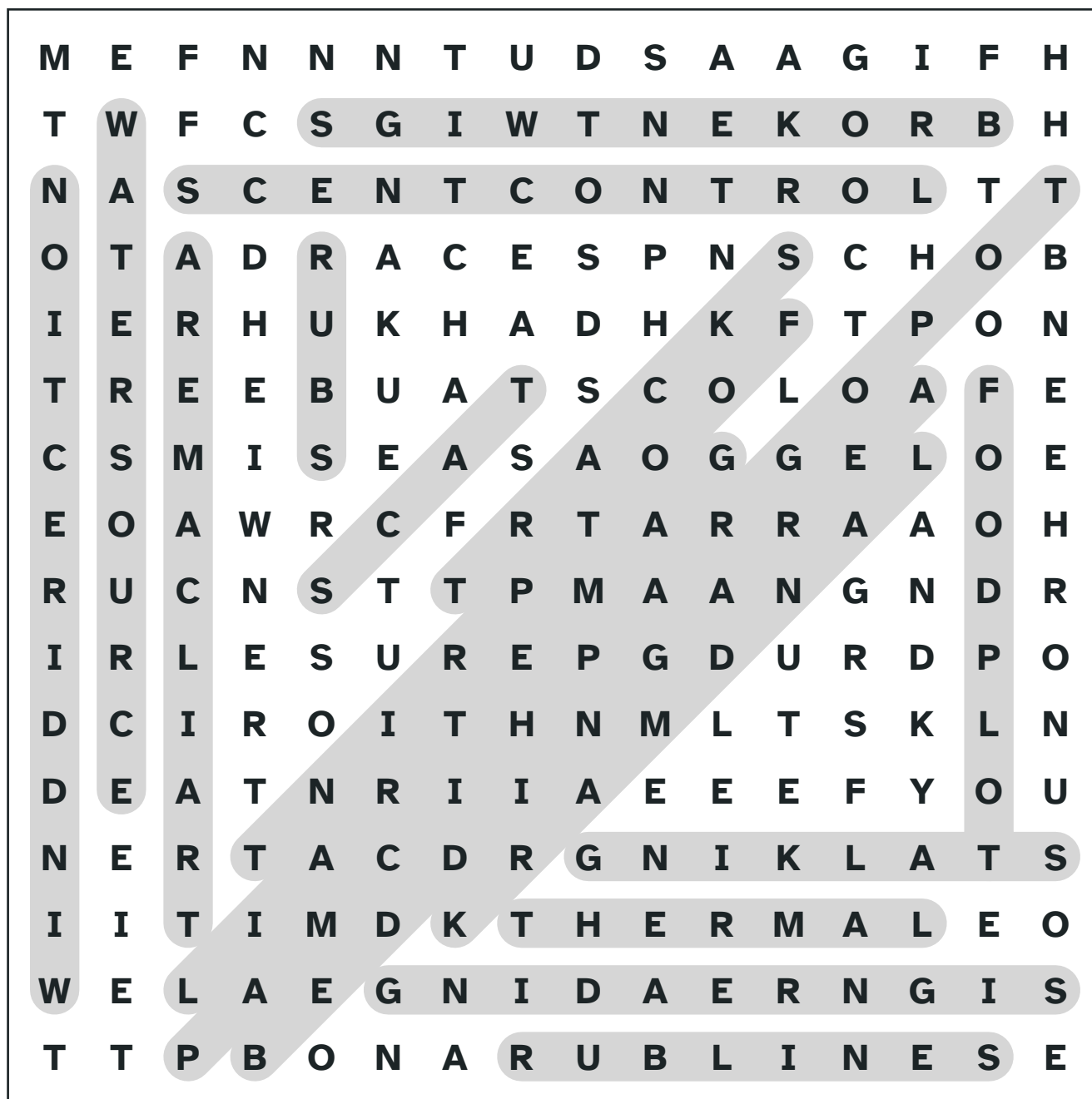
☐ LANDMARK

☐ SIGN READING

☐ THERMAL

Tracking and Woodcraft: answer key

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